

XF-09 ARES

Gargantuan construct, Unaligned

Armor Class 25

Hit Points 820 (40d20 + 400)

Speed 0 ft, fly 50 ft. (hover)

STR	DEX	CON	INT	WIS	CHA
30 (+10)	12 (+1)	30 (+10)	30 (+10)	11 (+0)	15 (+2)

Saving Throws Str +19, Con +19

Damage Resistances fire; bludgeoning, piercing, and slashing from nonmagical attacks

Damage Immunities poison, psychic

Condition Immunities charmed, frightened, poisoned, prone, restrained

Senses truesight 120 ft., passive Perception 10

Languages Can translate any language spoken to it.

Challenge 30 (155000 XP)

Immutable Form. XF-09 Ares is immune to any spell or effect that would alter it's form.

Magic Resistance. XF-09 Ares has advantage on saving throws against spells and other magical effects.

Siege Monster. XF-09 Ares deals double damage to objects and structures.

Legendary Resistance (3/Day). If XF-09 Ares fails a saving throw, it can choose to succeed instead

ACTIONS

Multiattack. XF-09 Ares makes four attacks, one tesla sphere, one gauss nuke, one volatile plasma blast, and one exothermic laser.

Tesla Sphere. Ranged Weapon Attack: +19 to hit, range 50/100 ft., one target. Hit: 28 (4d8 + 10) thunder damage.

Gauss Nuke. Ranged Weapon Attack: +19 to hit, range 50/100 ft., one target. Hit: 37 (6d8 + 10) acid damage.

Volatile Plasma Blast. Ranged Weapon Attack: +19 to hit, range 50/100 ft., one target. Hit: 28 (4d8 + 10) fire damage.

Exothermic Laser. Ranged Weapon Attack: +19 to hit, range 50/100 ft., one target. Hit: 32 (5d8 + 10) lightning damage.

Exo Overload Beam (Recharge 6). XF-09 Ares fires 10 Exo Overload Beams in an X pattern and spins them rapidly. Any creatures within a 120 ft. radius sphere around XF-09 Ares must make a DC 25 Dexterity saving throw, taking 195 (30d12) lightning damage on a failed save, or half as much on a success.

LEGENDARY ACTIONS

XF-09 Ares can take 5 legendary actions, choosing from the options below. Only one legendary action option can be used at a time and only at the end of another creature's turn. XF-09 Ares regains spent legendary actions at the start of its turn.

Tesla Sphere. XF-09 Ares makes one tesla sphere attack.

Volatile Plasma Blast. XF-09 Ares makes one volatile plasma blast attack.